**Lose 1 Artifact Point**

**Gain 1 Artifact Point**

**Roll the dice**
1-3 lose 2 points
4-6 gain 2 points

**Destination Town**
Must **stop** at circle and read one fact from the destination card.

**Toll Road**
Must **stop** at circle lose 1 Artifact Point.

**Read a Story Card**

**YOU DIE!**
Roll again. If you do not roll a 1 or 6, you do not complete your mission and you lose 1 Artifact Point.