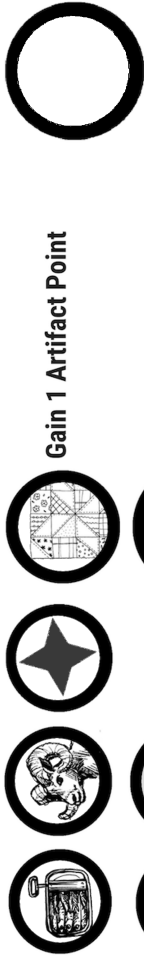




Lose 1 Artifact Point



Gain 1 Artifact Point



Roll the dice

1-3 lose 2 points
4-6 gain 2 points



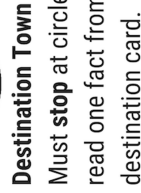
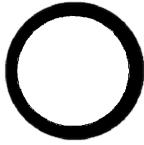
Toll Road

Must **stop** at circle
lose 1 Artifact Point.

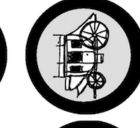


YOU DIE!

Roll again. If you do not roll a **1** or **6**, you do not complete your mission and you lose 1 Artifact Point.



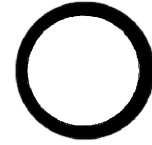
Destination Town
Must **stop** at circle and read one fact from the destination card.



Read a Story Card



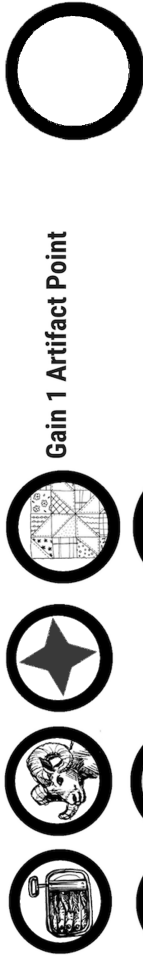
Gain 1 Artifact Point



Lose 1 Artifact Point



Lose 1 Artifact Point



Gain 1 Artifact Point



Roll the dice

1-3 lose 2 points
4-6 gain 2 points



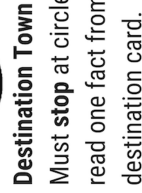
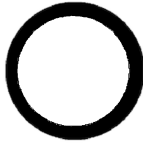
Toll Road

Must **stop** at circle
lose 1 Artifact Point.

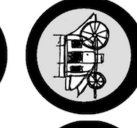


YOU DIE!

Roll again. If you do not roll a **1** or **6**, you do not complete your mission and you lose 1 Artifact Point.



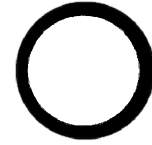
Destination Town
Must **stop** at circle and read one fact from the destination card.



Read a Story Card



Gain 1 Artifact Point



Lose 1 Artifact Point