









**Lose 1 Artifact Point** 











**Lose 1 Artifact Point** 







Read a

**Story Card** 



**Gain 1 Artifact Point** 

1-3 lose 2 points

**4-6** gain 2 points



**Destination Town** Must stop at circle and read one fact from the destination card.



Read a Story Card



Roll the dice **1-3** lose 2 points **4-6** gain 2 points

**Gain 1 Artifact Point** 



destination card.



**Toll Road** Must **stop** at circle lose 1 Artifact Point.



YOU DIE!

Roll the dice

Roll again. If you do not roll a 1 or 6, you do not complete your mission and you lose 1 Artifact Point.



**Toll Road** Must **stop** at circle lose 1 Artifact Point.



YOU DIE!

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**Lose 1 Artifact Point** 





















**Gain 1 Artifact Point** 



Must stop at circle and read one fact from the destination card.









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Read a Story Card



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